Questionnaire

Answer

1. In one or two sentences, how was the overall game experience?

Overall the game ran smoothly and I’ve enjoyed playing it, however the graphics could be improved.

2. In one or two sentences, how did the game make you feel?

Short games made it easy to get hooked on the game, and the vs mode got me feeling quite competitive.

3. i) How intuitive did you find the User Interface (menu)? Rate from 1 (very intuitive) to 5 (very confusing)

1

3. ii) What was it about it that made you feel this way?

The interface used a well-known, traditional layout, which all gamer are accustomed to.

4. How challenging was the game against the CPU (computer opponent)? Rate from 1 (very easy) to 5 (very hard)

3.5

5. i) How did you feel playing against the CPU? Rate from 1 (felt like a real human being) to 5 (felt like a scripted opponent)

3

5. ii) What was it about it that made you feel this way?

The CPU rarely used his weapon to shoot, and sometimes seemed to follow certain algorithms.

6. What did you enjoy the most about the game?

The fact that even though the game was simple, I could imagine myself spending some time playing it, as it got me hooked on pretty fast.

7. What did you enjoy the least about the game?

Graphics and animations, as well as the occasional bugs.

8. Any additional comments?